



S21 Release Notes V1.3.3 (October 2016) – V2 Amended 24/10/16

On startup, the console headphone output is now muted until the session has loaded.

Fixes in V1.3.3

Loss of some session routing on startup

Record Insert sends could show incorrect routing

Intermittent freezing of console surface and screens

Known issues in V1.3.3

- 1) **Issue** - Noise from Local I/O Analogue inputs during startup

Workaround - Mute Local I/O Analogue inputs before shutting down and/or don't start the console with PA/Speakers active

- 2) **Issue (a)** - Enhancers in FX Slots 1 & 2 can cause random noise on startup on Solo buss 1 output

Issue (b) – If Enhancers in FX Slots 1 & 2 are connected to channel insert points, the Enhancers/Insert points may not pass audio on startup

Workaround - only use Enhancers in FX slots 3-8 – not in FX slots 1 & 2

- 3) **Issue** – Intermittent random visible “blip” on right hand master surface meter during startup that can also intermittently appear as audio on Solo Buss 1 output

Workaround – Mute Solo buss 1 output before shutting down console and/or don't start the console with an active device connected to Solo buss 1 output

- 4) **Issue** – Changing the Mono/Stereo state of any channel can cause “phantom” meter blips in unrelated channel strips. This is a display only issue and doesn't produce and audible artefacts

Workaround – No workaround

- 5) **Issue** – If Group busses are changed to Aux Busses using Snapshots and the console is subsequently power cycled, the newly created Aux Busses may have their sends switched off. The sends can be switched on again using an existing snapshot, reloading the saved version of the session or by adjusting manually

Workaround – avoid changing Buss modes from Group <> Aux with Snapshots

New Features previously included in V1.3

Channel Ganging

Multiple Snapshot editing

Snapshot reordering and Snapshot Undo

“Mutes Only” Mode for Control Groups

Solo Assigns Auxes Preference allows an Aux Master Solo to assign sends to either channel faders or rotaries

Graphic EQ spectrogram

New design for Channel setup view

Compatibility with DiGiRack/MadiRack & improved display of rack card contents

Compatibility for Waves and Hydra DMI cards

Fixes previously included in V1.3

Losing right leg of insert send or direct out after session reload.

Removing FX from rack displayed a blank page and could cause slow operation

Master Encoder LED rings not always illuminating correctly

Aviom cards in SD or D-Racks not being displayed correctly.

Editing channels overview objects could leave screen items in incorrect positions

Headphones levels sometimes incorrect during boot up

Aux sends could lose some functionality when values were copied with channel copy.

Editing set spill members could make further Spill Set editing work incorrectly

Intermittent setting of incorrect Aux sends values after repower.

Aux to faders could be slow to respond if more than 8 auxes were used

Central area in CG channel strip was transparent to touch

Spectrograms in dynamics showed no activity on Group, Aux or Matrix channels.

Spectrograms in dynamics showed no activity when listening to copied audio

Opening the overview on top of a channel picker stopped channel picker opening from then onwards.

If a bank was set to master bank in overview or a channel only existed in the Spill Set, you could not route or unroute any of its channels' inputs or outputs

Losing right leg signal to group or master when buss was toggled Stereo-Mono-Stereo

"Listen To" Macro didn't work on Master bank or channel that only existed in the Spill Set

S21 MADi Routes were sometimes lost when loading a session on a connected SD-Series console

Left most macro was sometimes falsely triggered by tapping in the clock or unused macro area

EQ band frequency display could become unresponsive to Master rotaries

Rotary response improved according to parameter value ranges